REVISOR'S NOTE: This section is new language derived without substantive change from former Art. 27, § 297(m)(5).

Defined terms: "Forfeiting authority" § 12–101
"Owner" § 12–101
"Real property" § 12–101

SUBTITLE 3. FORFEITURE PROCEEDINGS

12-301. IN GENERAL.

EXCEPT AS PROVIDED IN § 12–304(C) OF THIS SUBTITLE, IF PROPERTY IS SEIZED UNDER § 12–202(A)(2)(IV) AND (V) OF THIS TITLE BECAUSE THERE IS PROBABLE CAUSE TO BELIEVE THAT THE PROPERTY IS DIRECTLY OR INDIRECTLY DANGEROUS TO HEALTH OR SAFETY AND THAT THE PROPERTY WAS OR WILL BE USED TO VIOLATE THIS TITLE, FORFEITURE PROCEEDINGS UNDER THIS SUBTITLE SHALL BE FILED PROMPTLY.

REVISOR'S NOTE: This section is new language derived without substantive change from the first clause of former Art. 27, § 297(d)(2)(i).

In this section, the phrase "because there is probable cause to believe that the property is directly or indirectly dangerous to health or safety and that the property was or will be used to violate this title" is added for clarity. Similarly, the reference to "forfeiture" proceedings under this "subtitle" is added for clarity.

Defined term: "Property" § 12-101

12-302. FORFEITURE OF MONEY.

(A) FORFEITURE APPLICATION.

TO APPLY FOR THE FORFEITURE OF MONEY, THE APPROPRIATE LOCAL FINANCIAL AUTHORITY OR THE ATTORNEY GENERAL SHALL FILE A COMPLAINT AND AFFIDAVIT IN THE DISTRICT COURT OR THE CIRCUIT COURT FOR THE COUNTY IN WHICH THE MONEY WAS SEIZED.

(B) SERVICE OF COMPLAINT AND AFFIDAVIT.

THE COMPLAINT AND AFFIDAVIT SHALL BE SERVED IN ACCORDANCE WITH THE MARYLAND RULES OF PROCEDURE.

REVISOR'S NOTE: This section is new language derived without substantive change from former Art. 27, § 297(d)(2)(ii) and (iii).

In subsection (a) of this section, the reference to the circuit court of the county "in which the money was seized" is added for clarity.

Also in subsection (a) of this section, the former reference to "currency" is deleted as included in the reference to "money".

In subsection (b) of this section, the reference to a complaint and affidavit